

Subclass	SSUE CLASSIFICATION	
Class	SSUE CLAS	

APPLICATION NO.

<b>PATENT</b>	NUMBER
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## U.S. **UTILITY** Patent Application

O.I.P.E. PATENT DATE SCANNED HKM3 Q.A

SUBCLASS

CONT/PRIOR CLASS ART UNIT EXAMINER 09/923942 ۴'n 463 3713 Nobuya Okuda Tatsuya Kobayashi Hirofumi Fujimoto Shigenobu Matsuyama

Method for controlling movement of viewing point of simulated camera in 3D video game, and 3D video game machine

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TERMINAL DISCLAIMER		DRAWINGS	4	CLAIMS ALLOWED				
	Sheets Drwg.	Figs. Drwg. 7	Print Fig.		Print Claim for O.G.			
The term of this patent subsequent to(date)				NOTICE OF ALLOWANCE MAILED				
has been disclaimed.	(Assistant E	xaminer)	(Date)	,	•			
The term of this patent shall not extend beyond the expiration date								
of U.S Patent. No				ISSUE FEE				
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